

*camp evergreen*

# **Three-on-Three Pond Hockey Tournament**

## **Handbook**

January 9, 2010

### **Objectives**

Camp Evergreen is a not-for-profit year-round camp owned and operated by the Alberta Mennonite Brethren Conference of Churches. Located 14 kilometres south of Sundre, Alberta on 480 acres of gorgeous forest terrain, we offer week-long, residential camps, for kids aged 6-17, during July and August. In the spring, fall and winter, our camp is open to guest groups who wish to rent our facilities. We also run at minimum seven annual retreats and family camps, featuring speakers, worship and lots of fun!

Our team of committed Christian staff strive to lead campers into a new experience with Jesus Christ, with other people and with nature. This is accomplished as we study and discuss the Bible, build and live in community, and use our activities, including the horses, challenge course, and climbing wall, to point kids toward God.

Camp Evergreen's Three-on-Three Pond Hockey Tournament will raise funds to supplement the camp's operating and capital budgets, so we can keep the fees charged to our summer campers and retreat participants affordable, while continuing to offer high quality programming, using safe, exciting and strong infrastructure.

### **Registration**

- Team captains will be responsible for filling out their roster and must confirm that they will be able to field a team by November 30, 2009.
- Entrance fee for each team will be \$1000 (\$250 per player for teams of four; \$200 per player for teams of five). A pledge sheet is available separately from this handbook.
- There is space for up to fifteen (15) teams to register in the Camp Evergreen Three-on-Three Pond Hockey Tournament.
- In the event of a freeze out (temperatures below -30°) or a melt out (too warm for the ice to hold), February 6, 2010 and then February 27, 2010 will be our alternate dates. If weather prevents any of these three dates from working, the event will be considered cancelled and all support raised by players will be offered back to the donors.
- Day-of event registration will be at 9AM sharp in the Activity Centre.
- Spectators are welcome at the Three-on-Three Pond Hockey Tournament. Spectator tickets will cost \$25 and will include lunch, dinner and some activities. Spectator tickets must be purchased in advance (email [evergreenpondhockey@gmail.com](mailto:evergreenpondhockey@gmail.com)), as we will have limited capacity and will need to know how much food to prepare. Wagon rides and indoor games will be available during the tournament.

## Tournament Format

- Each game will be twenty minutes long, with no intermissions, and will start and end with a whistle blow.
- Teams may be composed of a minimum of four players and a maximum of five players.
- Each team will play four games.
- No goaltenders, or goaltending, will be permitted.
- Any teams late for games will be penalized one goal per minute, up to five minutes. Once five minutes have lapsed, the late or missing team has forfeited the game.

## Schedule

- The schedule will be preset so each team plays an equal number games.
- The tentative schedule is based upon registration of 15 teams and may be altered to reflect the actual number of registered teams.

8:30AM – 9:00AM	Breakfast Available at the Dining Hall *You <b>MUST</b> RSVP that you will be attending breakfast*		
9:00AM	Registration at the Activity Centre		
	<b>UPPER ICE</b>	<b>LOWER ICE 1</b>	<b>LOWER ICE 2</b>
10:00 AM – 10:20 AM	A v. B	C v. D	E v. F
10:30 AM – 10:50 AM	G v. H	I v. J	K v. L
11:00 AM – 11:20 AM	M v. N	O v. A	B v. C
11:30 AM – 11:50 AM	D v. E	F v. G	H v. I
<b>12:00 PM – 1:00 PM LUNCH</b>			
1:10 PM – 1:30 PM	J v. K	L v. M	N v. O
1:40 PM – 2:00 PM	A v. C	B v. D	E v. G
2:10 PM – 2:30 PM	F v. H	I v. K	J v. L
2:40 PM – 3:00 PM	M v. O	N v. C	A v. D
3:10 PM – 3:30 PM	B v. E	F v. I	G v. J
3:40 PM – 4:00 PM	H v. N	L v. O	M v. K
4:30 PM – 5:00 PM	Final Game at Upper Rink – the Two Teams with Most Points		
5:30PM – 6:30PM	Dinner and Awarding of Prizes		
<i>Participants should be on the road by 7PM.</i>			

## Rankings

- Points will be assigned to teams based on the outcome of each game:
  - Win – 2 Points
  - Tie – 1 Point
  - Loss – 0 Points
- The two teams with the greatest number of points will play in the final match for all the glory.
- *Prizes will be awarded to the team that wins the final match and the team that raises the most funds.*

## Tournament Rules

- The rinks will measure approximately 50 by 100 feet.
- Nets will be four feet tall by six feet wide with net targets.
- Teams are required to ensure a spirit of fair play.
- The winner of a coin toss at the outset of each game will choose which net to defend.
- Players must be at least 16 years of age to participate in the tournament.
- All players must wear hockey skates. Any player under the age of 18 must wear a helmet. Players are encouraged to wear shinpads.
- No goalie equipment, including goalie sticks, will be permitted.
- There will be one official at each game, to call the start and finish of the game, with a whistle blow, and to record points. S/he will call out the score after each goal and call any penalties.
- Major penalties shall be assigned for any action that could possibly injure another player and will result in the offending player's ejection from the tournament. The team that receives the ejection will play the remainder of the tournament short (2 v. 3).
- Player substitutions can be made on either side following a goal. Substitutions must occur within 15 seconds of the goal being scored.
- No hand passes will be permitted and goals cannot be kicked in.
- Slap-shots are not permitted; stick blades must remain on the ice during play.
- Shots or passes must not raise the puck more than knee height (approximately two feet) off the ice; raising the puck to a greater height will result in the puck being awarded to the opposing team.
- No body checking, tripping, elbowing, slashing, hooking, etc. will be allowed. Such action will result in a goal and possession of the puck being awarded to the disadvantaged team.
- Players cannot fall or lay on the ice in an effort to protect the goal area. Such action will result in a goal and possession of the puck being awarded to the opposite team.
- If a puck becomes unplayable in the "boards" or goes over the boards and out of bounds, the last team to touch it loses possession. Additional pucks will be available in buckets at each rink. During restart, the defender must give his or her opponent two-stick lengths of space.
- Visible or partially visible pucks are considered playable.
- There will be no offside or icing calls.
- Opening face-off will be comprised of one player from each team tapping stick blades above the puck. After the third tap, competition for control of the puck may begin.
- Aside from the opening face-off, teams will be required to give their opponents half ice after a goal is scored or a change in possession occurs for a penalty infraction. The team that has been scored upon must move the puck over the centre ice marker within 15 seconds of the goal.
- There is no overtime during the round robin play; games may end at a tie.
- If three or more teams are eligible for the final game based on points at the conclusion of the round robin, the two top teams will be determined first by the most goals for during the tournament, then by the fewest goals against during the tournament.
- *During the final game, teams will play a five minute overtime period and the team that scores the most will be declared the winner. If the score remains tied at the end of the five minutes of overtime, play will continue unabated and the first team to score will be declared winner.*

# Three-on-Three Pond Hockey Tournament / January 9, 2010

## Player Registration Form

Captains, please submit this form to Camp Evergreen by November 30, 2009

Snail Mail Box 492, Sundre, Alberta, T0M 1X0

Email [evergreenpondhockey@gmail.com](mailto:evergreenpondhockey@gmail.com)

Telephone 403-638-4230 | Fax 403-638-4234

### CAPTAIN / Player 1

---

Name \_\_\_\_\_

Address \_\_\_\_\_

City / Postal Code \_\_\_\_\_

Email Address \_\_\_\_\_ Telephone # \_\_\_\_\_

### Player 2

---

Name \_\_\_\_\_

Address \_\_\_\_\_

City / Postal Code \_\_\_\_\_

Email Address \_\_\_\_\_ Telephone # \_\_\_\_\_

### Player 3

---

Name \_\_\_\_\_

Address \_\_\_\_\_

City / Postal Code \_\_\_\_\_

Email Address \_\_\_\_\_ Telephone # \_\_\_\_\_

### Player 4

---

Name \_\_\_\_\_

Address \_\_\_\_\_

City / Postal Code \_\_\_\_\_

Email Address \_\_\_\_\_ Telephone # \_\_\_\_\_

### OPTIONAL / Player 5

---

Name \_\_\_\_\_

Address \_\_\_\_\_

City / Postal Code \_\_\_\_\_

Email Address \_\_\_\_\_ Telephone # \_\_\_\_\_